

Cheshire Flames Softball 8th Annual Invitational Tournament

June 23, 24 and 25th 2017

Cheshire High School, Bartlem Park and Cheshire Park

Cheshire, Connecticut

The Cheshire Flames will be holding its 8th annual *Invitational Tournament* and would like to extend an invitation to you and your team to join us for another year of fun and exciting softball. This year's tournament will include a 10U, 12U and 14U division. Please see tournament details on the pages below.



Format:

10U, 12U and 14U - Pool play Friday evening / Saturday, with single game elimination on Sunday (four game minimum)

Awards:

Team and individual awards will be given to 1^{st} and 2^{nd} place teams within each division. Individual MVP medals awarded during pool play

Fee: \$550 per team

Tournament Director:

Steve Nagle (203) 640-7775 Email: <u>stevereggie@snet.net</u>

Assistant Director:

Brian Pittman (203) 444-9039 Email: <u>brianlisarachel@sbcglobal.net</u>

We hope you can attend, if so, please register in the ASA/USA New England website via the following link and enter Connecticut in the "Association" dropdown box to view our tournament listings:

http://asanewengland.com/TournamentInq.aspx?RegionKey=1

Also, please mail a check payable to the "Cheshire Flames" to the following individual and address:

Dan Sweigard 59 Williams Road Cheshire, Ct. 06410

Important Tournament Notes:

All teams must be ASA/USA registered. A \$30.00 registration fee and form is to be mailed to: Jeff Davis USA Softball Connecticut Junior Olympic Commissioner 42 Moulthrop St. North Haven, Ct. 06473 (Please contact Steve Nagle, tournament director, for the ASA/USA registration form)

All teams must present their Rosters and Proof-of-Insurance at their designated field registration table one hour prior to their first game of the tournament. No exceptions. You must also have with you, at all times, Birth Certificates for all of your roster players which may be requested and must be immediately presented to the Tournament Director / Assistant Director.

Pool play games will be played on Friday evening and Saturday. Friday evening games will be scheduled for teams that are geographically close to Cheshire.

Seeding for Sunday's Elimination Games will be posted to our website and emailed Saturday night upon the conclusion of the Pool play games. Please ensure the Tournament Director has at least <u>two</u> points of contact available per Team (Manager and one coach's cell numbers and email addresses)

When you first check-in for your initial Pool play game on Friday or Saturday, you will be given Individual MVP awards for your Pool play games. Your team should select an opposing team member to receive an MVP award at each game. <u>Please note that only one award can be given to a player on</u> <u>the opposing team during Pool play</u>. We always recommend consulting with your opponent prior to this being decided by your team to ensure that no one player receives multiple "MVP" awards during Pool play. Better to spread it out across your team.....

Concessions and t-shirt sales will be available.

2017 Cheshire Flames Invitational Tournament Rules:

The 2017 ASA Rulebook will apply unless modified below:

- 1. Each team may bat more than nine players as long as the batting order remains the same
- 2. Free substitution rules. You can move any of your players into any defensive role at any time. Batting order must stay consistent and not change regardless of any defensive position moves.
- 3. Courtesy runners are allowed at all times for Pitchers and Catchers (last batted out). Other than Pitchers & Catchers, general Pinch Runner rules apply. Any injured player may have a Pinch Runner inserted at any time (last batted out).

- 4. Time Limit: For pool and elimination games no new inning may start after 1 hour and 20 minutes and the inning being played will be finished. For semi-final games no new inning may start after 1 hour and 30 minutes and the inning being played will be finished. Championship games have no time limit and will be played for a full seven (12U & 14U) or six (10U) innings unless the Mercy Rule comes into effect.
- 5. All 12U and 14U games are seven innings or until the mercy rule or time limit rule takes effect. All 10U games are six innings or until the mercy rule or time limit rule takes effect.
- 6. Pool play games that end in a tie when time expires will be recorded as a tie.
- 7. During elimination games the International tie breaker rule will be used if:
 - a. A game is tied after seven (12U & 14U) or six (10U) completed innings -OR-
 - b. The allotted game time limit has expired

(A base runner will start on second base with no outs. The runner will be the last recorded out from the previous inning.)

- 8. Coin toss will determine Home team during Pool play. Failure to appear when umpires call for coin toss will result in a 7-0 forfeit. Higher seeded teams will be home team during elimination play.
- 9. Mercy rule of 15 runs after 3 innings, 12 after 4 innings and 8 after 5 innings will be in effect for all games.
- 10. The Tournament Director or his designee will make every effort to bring the Tournament to a successful completion and reserves the right to change, shorten, modify or alter games and/or schedules in order to accomplish this goal.
- 11. Weather If a sufficient number of pool games are not played due to rain, seeding for the elimination round will be drawn at random or determined per the Tournament Director's discretion. If the elimination round games are rained out the results from pool play will determine the tournament winners.
- 12. Rain-Out Policy: If no games are started or completed, 2/3's of the entry fee will be refunded. If one game is completed, ½ of the entry fee will be refunded. There will be no refunds after the start of a team's second game. All refunds will be mailed within 14 days of tournament's completion.
- 13. The criteria utilized to determine team seeding on Elimination Sunday are in order as follows:
 - a. Total points: 2 points given for each win and 1 point given for a tie during Pool play
 - b. Head-to-Head Record (this will apply only if two teams are tied)
 - c. Runs Allowed (after taking into account "Runs Allowed", if the number of tied teams is reduced to two teams then revert back to step "b")
 - d. Runs Scored (after taking into account "Runs Scored", if the number of tied teams is reduced to two teams then revert back to step "b")
 - e. If all else fails, seeding will be determined by random by the Tournament Director.

- 14. Umpire Judgment calls are final, no protests permitted. In an event that a coach or player is ejected from a game by an umpire, the ejection is for the rest of the Tournament and the ejected party must immediately leave the premises before the game continues.
- 15. Game Time is under the control of the umpires on the field.
- 16. If there is an unbalanced number of teams and a team is required to play an extra (4th) Pool play game, that team will designate one of their games with the Tournament Director as "not counting" in their overall Pool play standings. This information must be shared with the Tournament Director three days prior to the first game and is binding. Dropped game(s) will be posted/noted on the final published schedule on our site (cheshireflames.org) when applicable.